

Maths

- Develop counting to 100, exploring the pattern of numbers
- Read, write & order numbers
- One more/less
- Add and subtract single digits using objects, tens frames, number tracks and mental recall
- Play a range of games to practice adding and subtracting
- Solve problems involving doubling, halving and sharing
- Estimate and check by counting
- Count in groups of 2, 5 and 10
- Recognise, create and describe patterns
- Name common and describe 2D and 3D shapes; build structures and create pictures with them
- Know the days of the week
- Estimate, measure, compare and order by weight, length and capacity
- Develop understanding of 1p, 2p and 5p coins and use in role play
- Solve practical problems, reason and

Expressive Arts & Design

- Explore, experiment and develop art, craft, music and craft using own ideas
- Develop skills in drawing, painting, modelling sculpture with a focus on the natural world
- Listen to music and sing songs, nursery rhymes, poems and chants
- Explore beat, rhythm and pitch using body percussion and non-tuned percussion instruments



Apsemore Class - Summer Term 2021

How Does Your Garden Grow?

Where Can We Go For An Adventure?

- Read and write all 44 phonemes - Phase 4

Hooks & Experiences

A range of experiences linked to children's experiences, interests and our topic theme.

Understanding the World including RE

- Listen to parables and talk about what these mean and what people might learn from them
- Explore creation stories from a range of religious faiths
- Discuss and take part in activities which develop respect and care for each other, living things and our world

Personal, Social & Emotional Development

- Circle time – responding to children's needs and interests
- Learn strategies to ask for help, join in games or comfort
- Talk about and manage a range of different feelings
- Develop ability to wait patiently
- Play group games, work as a team and co-operate
- Show sensitivity to the needs of others
- Help each other during play, learning and friendships
- Develop and use our manners

Physical Development

- Ball skills e.g. throwing, catching, striking, bouncing
- Core skills eg running, jumping, skipping, hanging, rolling,
- Discuss diet, exercise, sleep and hygiene, dental care and take part in "Healthy Me" activities
- Use cutlery, tools, pencils, scissors, paintbrushes safely to develop motor control and dexterity
- Independently do or undo buttons, zips and laces

- Listen and respond to a range of stories developing 'book chat', questioning and using new vocabulary
- Independently read books at own level, sounding out and blending words and using sight vocabulary from phases 2-4
- Share books and read with friends and develop favourites
- Orally compose, rehearse and write sentences - events, experiences and books
- Begin to use a capital letter and end punctuation
- Sequence, retell and role play stories and

Understanding of the World

- Plant, garden and look after flowers and vegetables
- Make observations of plant life cycles and explore what plants need to grow
- Find out about different places and living things from around the world
- Develop understanding of healthy eating and where our food comes from
- Find out about our community and the people in it and role play these.
- Explore and make maps linked to stories